import random

gamelst = ['stone','paper','scissors']

p=0

c=0

print("score: computer - " +str(c) + " player - " + str(p))

while True:

computerchoice = gamelst[random.randint(0,len(gamelst)-1)]

command = input("[1] 'Stone'\n[2] 'paper'\n[3] 'scissors\n[4] 'quit' \n\n>")

if command == computerchoice:

print('tie')

elif command == '1':

if computerchoice == 'stone':

print("player won!")

p += 1

else:

print("computer won!")

c += 1

elif command =='2' :

if computerchoice == 'scissors':

p+=1

else :

c+=1

elif command == '3':

if computerchoice == 'paper':

print('player won!')

p += 1

else:

print('computer won!')

c += 1

elif command == '4':

print('your this session high score is :',p)

break

else:

print('wrong command!')

print('player: ' + command)

print('computer: ' + str(computerchoice))

print(' ')

print('score: computer' + str(c) + ' player' + str(p))

print(' ')